

LYCEE ANAYA

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SUMMARY

I am creative, resourceful, and flexible, able to quickly adapt to change, and maintain a positive attitude and strong work ethic.

SKILLS

Maya • After Effects • Zbrush • Nuke • Previs Animation • Previs/Postvis compositing • Supervising a team of 2 - 20 artists • Generalist skills in Lighting, modeling, UV, Texture and rigging.

EXPERIENCE



Compositing Supervisor

Mavericks - June 2023 - Sept 2023 (5 months)

- Fallout (episodic series) (in post)



Compositing Supervisor

Method studios - April 2023 - Jun 2023 (3 months)

- Apple commercial - compositing supervisor



Sr Compositor/Compositing Supervisor

PowerHouse VFX - Jan 2023 - April 2023(4 months)

- Servant - compositing
- Mrs Davis – compositing
- Evil - compositing
- Mrs American Pie – compositing



Compositing Supervisor

Encore VFX - May 2022 - Jan 2023 (9 months)

- Acapulco
- After Party
- All American
- All American Homecoming

- Mysteries of Sulphur Springs
- Minx



Composer/3D Generalist

Crafty Apes - Feb 2021 - May 2022 (1 year 4 months)

- Picard 2 - Compositing
- Star Trek - Voyager - Compositing
- King Richard - Animation
- Vengeance - Compositing
- Barry - previs animation
- Dexter - Compositing
- Foundation - Compositing
- Orville - Compositing
- Licorice Pizza - Compositing



Postvis compositor

THE THIRD FLOOR Inc. - Nov 2020 - Feb 2021 (4 months)

- Ms. Marvel - Previs Animation
- WandaVision - PostVis compositing
- WandaVision - PreVis compositing



3D Generalist

DNEG - Mar 2020 - Oct 2020 (8 months)

- NDA - Asset creation including modeling, rigging, texture, uv, lighting.
- Bullet Train - Character modeling and Rigging
- Matrix 4 - Previs Environment modelling.
- Foundation - Previs Animation
- Foundation - PostVis compositing



Sr Compositor

Crafty Apes - Apr 2020 - Jul 2020 (4 months)

- The Starling - Compositing.
- The Forever Purge - Compositing.
- Vengeance - Compositing.



Composer

DNEG - Jul 2019 - Mar 2020 (9 months)

- Star Trek: Picard – compositing
- Westworld – compositing
- Altered Carbon - compositing.
- Runaways – compositing
- Defending Jordan - compositing



Sr. Compositor

Encore VFX - Aug 2015 - Jul 2019 (4 years)

- The Flash - compositing
- Legends of tomorrow - Technical compositing lead
- Titans - Compositing
- Doom Patrol - compositing
- The Red Line - compositing
- Narcos: Mexico - compositing
- God Friended me - compositing
- You - compositing
- Seal Team - compositing
- The Rookie - compositing
- Arrow - compositing
- Gilmore Girls: A Year in the life - compositing
- Black lightning - compositing
- Supergirl - compositing
- Mistresses - compositing
- Mysteries of Laura – compositing



Generalist / Project Management

Locktix Visual Effects - Dec 2013 - Apr 2016 (2 years 5 months)

- Ben Hur (2016) - compositing
- Hunger Games mocking jay part 2 - compositing
- Ted 2 - compositor
- Wet hot American summer - project manager and compositor
- Paul Blart Gets 'Fast and Furious' Parody campaign - compositor
- Sense8 - project manager and compositor
- Totino commercial - compositing and animation
- Acura TLX commercia - Tracked shots in Maya as well as created proxy geo
- Left Behind (I) - Tracked and Matchmoved geo in Maya for projected textures in Nuke.
- Man with the Iron Fist 2 - Wire removal
- Burberry Ad - Character animation, rigging R and D project
- LA Apocalypse - Helicopter animation.
- The End of Tour - Keying and compositing in Nuke
- Librarians - Keying and compositing in Nuke
- House of Cards - Keying, clean plates in Nuke.
- RnD - Character animation and rigging.



3D Generalist / Compositing / Project Manager

Atomic Garage Movement - May 2015 - Sep 2015 (5 months)

- Sacrifice – Compositing supervisor



Character Modeling

Atomic Garage Movement - Nov 2012 - Apr 2015 (2 years 6 months)

Character Modeling, environment modeling, texture and lighting.
green screen, compositing, tracking and final look dev.



Compositing Supervisor

Shimahara Visual - Jul 2014 - Dec 2014 (6 months)

- Masterless (2015) - Compositing



Generalist

Aaron Sims Creative - Feb 2014 - Jun 2014 (5 months)

- DJ Smash Music Video Modeling and texture, AE compositing and Animation
- Zamakan Architectural presentation AE compositing, Puppet animation



Lead compositor

Creative - Jan 2014 - Feb 2014 (2 months)

- PSP Commercial – Keyed for green screen, added FX and compositing.



3d and texture artist lead

LA Studio - Oct 2013 - Dec 2013 (3 months)

- creating assets including texture maps and models for clients personal collection.



Lead compositor

Creative - Oct 2013 - Oct 2013 (1 month)

- Assassins Creed spoof commercial - providing all Visual Effects needs



3D generalist Lead

Twitch LA - Jul 2013 - Oct 2013 (4 months)

- multi-platform app - character and environment concept, modeling, rigging and animation for a VR interactive game.



Depth compositor

SDFX Studios - Apr 2013 - Jun 2013 (3 months)

- Wolverine- depth conversion
- Percy Jackson and the Sea of Monsters – depth conversion



3D artist and compositor

Brain Zoo Studios - May 2012 - Mar 2013 (11 months)

- Iron Man & Hulk: Heroes United, modeling, lighting and compositing (after effects).
- Tera online Cinematic – Character conversion and shading, environment modeling, lighting and compositing (after effects).
- Trailer Park (video game) Environment Modeling and Texture
- Pepe and Lucas, environment modeling
- unreleased project, Character modeling, environment modeling and texture work.



Modeling / texture / compositing

Atomic Garage Movement - May 2012 - May 2012 (1 month)

- Prototypes - Modeling



Modeler/ 3D artist

Brain Zoo Studios - Jul 2011 - Nov 2011 (5 months)

- Stratego - Character and environment modeling
- Starwars Kinect - Environment modeling and texture



Environment Modeling

Animation Mentor - Sep 2011 - Sep 2011 (1 month)

- Asset creation for student use



Modeler/Compositor

Rareform Pictures Inc. - Jun 2010 - Jul 2011 (1 year 2 months)

- Wallenda – Modeling, texture and compositing



Class Marshal

Otis College of Art and Design - Feb 2011 - May 2011 (4 months)

Representative for the digital media class of 2011 for commencement. Organized my class and instructed them on the events that would take place on commencement day.



Teacher Assistant and Tutor

Otis College of Art and Design - Jan 2011 - May 2011 (5 months)

- Assisting with advanced 3d techniques in Maya as well as tutoring students in Maya, Nuke and Zbrush



Compositor

9K9 - Feb 2011 - Feb 2011 (1 month)

I kissed a Vampire - Compositing



Teacher Assistant

Otis College of Art and Design - Aug 2010 - Dec 2010 (5 months)

- Aided fellow students with After Effects



Modeling and Animation Intern

9K9 - Jun 2010 - Aug 2010 (3 months)

- Helped with commercial projects, and supervised over a music video with a team of 9 people



Animator/ Modeler

Mobile Motion Mocap - Sep 2009 - Dec 2009 (4 months)

EDUCATION



Otis College of Art and Design

BFA, Digital Media

2008 - 2011

Graduated with Honors



Fullerton College

Transfer, Fine arts and Theater

2003 - 2007

HONORS & AWARDS



HPA 2018 Award nomination - Hollywood Professional Association

2018

Outstanding Visual Effects – Television (Over 13 Episodes) Legends of Tomorrow – The Good, The Bad and The Cuddly

Armen V. Kevorkian, Andranik Taranyan, Jason Shulman, Dan Aprea, Lycee Anaya // Encore VFX

London International Monthly Film Festival

Jan 2022

Sonar

Best VFX for a short film - 2022 Winner

Paradise Film Festival

Feb 2022

Sonar

Best VFX for a short film - 2022 Winner